

Year 2

The Magic Toy Maker

During this unit we will be focusing on History, Science, Technology, Physical Education and International Learning.

In History, we'll be finding out:

- About toys and games from the past
- How to decide if a toy is new or old
- How to create our own toy museum
- How we can learn about the past in different ways

In Science, we'll be finding out:

- How to sort toys based on what they are made out of
- Which materials can be bent, squashed, twisted or stretched
- What materials are best for making a bath toy
- About pushes and pulls, and how things move

In Technology, we'll be finding out:

- About 'magic' toys that fool our eyes
- How to design and make our own board game
- How to design and make our own puppets

In Physical Education, we'll be finding out:

- About how different toys move

In ICT, we'll be finding out:

- How to make our own space-themed computer game

In International Learning, we'll be finding out:

- About a popular game from another country and teaching others to play it