

Digital Gamers

The Big Idea

Have you ever thought about how the computer games you enjoy playing are actually made? Where do you think the ideas come from? Do you think just one person is responsible for designing a computer game or could it be more? Computer games are big business, but what's involved in the process of designing, coding and creating them? Let's find out!

Explaining the Theme

In ICT & Computing, we'll be finding out:

- How some people use ICT and computing as part of their job as well as in their daily lives
- How to use technology responsibly and stay safe online
- How to find reliable information from a range of sources including the internet
- How to use ICT and computing to present things we have found out in an exciting and engaging way
- How to write algorithms to make things happen in digital games
- How to debug scripts and programs in digital games
- How to design, code, create and market our own digital games

In International we'll be finding out:

- How we can connect to other schools around the world and share our digital learning
- About different game development companies around the world